

**Title**: "Engineered Excellence: A Guide to Applying Engineering Principles to Life Skills for Young Adults"

#### 1.0 Introduction:

In the grand tapestry of life, every individual is an architect, an engineer of their destiny. As young adults stand at the beginning of their independence,

they are presented not only with the challenges of navigating the complexities of the world but also with the opportunity to approach life as masterful engineers. This article, "Engineered Excellence," is an exploration into the application of engineering principles to the canvas of life skills, offering a blueprint for young minds eager to construct a future of purpose, resilience, and success.

Engineering, a discipline often associated with building bridges, designing circuits, or launching spacecraft, is, at its core, a systematic approach to problem-solving, teamwork, communications, and innovation. What if these principles, ingrained in the minds of engineers, could be translated into a guide for young adults as they navigate the twists and turns of adulthood? "Engineered Excellence for Society" seeks to do just that, bridging the gap between the engineering world and the landscape of personal growth and development.

In these pages, we will delve into the foundation and culture of engineering and how these principles can be harnessed to construct a life of fulfillment and accomplishment for society. From the meticulous planning of projects to the iterative process of learning from failures, from the optimization of resources to the collaborative spirit of teamwork, each chapter will unravel a facet of engineering wisdom and demonstrate its application to the challenges and opportunities that lie ahead for young adults.

The journey through "Engineered Excellence for Society" is an invitation to view life through the lens of an engineer – to approach every obstacle as an opportunity for innovation, to construct a life plan with the precision of an

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architect, and to recognize that, much like in engineering, success is not only in the destination but in the mastery of the journey.

As we embark on this exploration of engineered living, let us open our minds to the possibilities that arise when we blend the principles of engineering with the artistry of living. May "Engineered Excellence" inspire a generation to build a life that is not only functional and resilient but also a masterpiece of purpose, passion, and perpetual progress.

Engineers use problem solving, teamwork, communication skills for designing major projects, how can they teach young adults to better their lives in society?

## 2.0 Why Engineering?

**Engineering is ACADEMIC GLUE** – it binds complex math and science concepts to real-world experiences and leads to learning that sticks with students.

Engineering is CREATIVITY – it brings out the best ideas from students

Engineering is GROUP WORK –students learn to communicate and work together while they learn math and science

Engineering is EVERYWHERE –students learn that engineers I designed, created or modified nearly everything they touch, wear see and hear in their daily lives

# 3.0 Outline of the process of extraction of the engineering life skills to be use for learning by society's young adults.

- Historical background- Bernie Gordon, The Need.
- Define the Engineering Design process
- Examine each phase for Life-Skills used
- Examples of learning these skills

# 4.0 The Need What is an Engineer ... Bernard Gordon

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Real Engineer is someone who has not only the skills of Math & Science but also the skills to provide leadership in developing solutions to society's program and be able to communicate these lifeskills to others. We will focus on these skills in the Engineering Mindset. We will demonstrate using these skills by showing students how they can improve the use of the internet tools.

Bernie Gordon says engineers need better communication and interpersonal skills, a sense of economic discipline and an "interdisciplinary" approach that will enable them to conceptualize solutions and follow those solutions through the manufacturing process. Gordon emphasized the immediacy of the engineering problem in a keynote address, "What Is an Engineer?" presented to the European Society for Engineering Education Annual Conference in 1984, and now in its fourth printing.

Here he proposes that the future depends in large measure on educating "real" engineers. A "real" engineer, according to Gordon, is not the "geek" or "nerd" who has sacrificed intellectual breadth and social ease for narrow expertise and introversion. Rather, it is a person who, because of his or her broad education and habit of thought, "can conceive and invent, who does not wait to be told to initiate, but imagines, conceives, proposes, pleads and debates for a cause and an impossible dream. Takes risks..

https://en.wikipedia.org/wiki/Bernard\_Marshall\_Gordon



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### **5.0 Engineering Process**



The engineering design process is a series of steps that engineers follow to find a solution to a problem. The steps include problem solving processes such as, for example, determining your objectives and constraints, prototyping, testing and evaluation, working with others and communication skills.

Building Resilience in the face of challenges

exploring ethical considerations and making decisions aligned with engineering ethical principles. Navigating life's uncertainties with an adaptable mindset, mirroring the flexibility seen in engineering. Integrating engineering principles for selfoptimization and continuous improvement.

Encouraging creative thinking and innovation as catalysts for personal and professional advancement. Embracing global awareness and cultural competence to thrive in an interconnected world. Harnessing networking skills for personal and professional growth, drawing parallels with engineering collaboration. Understanding the importance of collaboration, Effective teamwork, and communication in personal and professional relationships.

# 5.1 We are creating a new kind of employee... Ownership mindset

- Customer focus & process design
- End to end design
- · Inter-personal skills/ team player/ problem solver
- Ably to handle constructive criticism
- Focus on hard work and results
- Desire to learn and excel
- Team-work and thinking outside the box
- · Good communications and non-verbal skills
- Thinking skills (Critical & Creative thinking, Questioning and System thinking)

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- Eager to work out issues
- The bigger the problem the bigger the opportunity

Understands using measurements in the process

# 5.2 List of Tools for the Engineering Mind Set learning-032024

Break problem into smaller manageable pieces

Find the real problem

Understand the needs of the customer

The bigger the problem the bigger the opportunity

Map the items of the problem

Life-skills needed to deal with the community

Managing yourself

Leadership skills

Problem Solving process

System View

Public presentation of the results

Provide measurements and feedback during the process

Focus on reducing errors alone the process ... Quality process



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#### 6.1 Examine each Phase.

Break each phase into its components and analyze them for their skills. **Example of the process** 



All parts of the process

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# 6.2 Breaking down the Modules of our process:

Modules	Life skill extractionDefine, Look-up Write down
About self.	Our Goals, our strengths, non-verbal communications, Ownership mindset, Be a lifelong Learner
Teamwork.	Create Charter, Purpose- What's our Culture, Norms, Values, Teamwork Communication, Dealing with conflict Leadership
Analyzing direction.	Identify the Need, Research the issue, Find the root cause, Framing the issue, Requirements
<b>Questioning</b> Getting the Team / Individual to create their own questions	Braining storming-Divergent, Convergent-3 best, What makes a go question? A question is an invitation to keep on thinking
Tools	Info-Mapping <u>Makes the document</u> <u>easier to read</u>
Business & Learning tools Interpersonal skills Thinking skills Supply-chain innovation. Process management. Distribution infrastructure Customer focus, Quality	Mind-Mapping <u>A mind map is a diagram</u>
	Process Sheets lists the exact sequence of operations needed to complete the job
	Project Management
Management	

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Digital tools (cloud, social) Social media, Google docs	Flow Map represents a workflow or process	
	Quality Processing tools to improve and continuou improvement	IS
	Balance Score card measurement in 4 buckets	
	6-Sigms Motorola's measurement of errors	
	Material-Flow JIT The just-in-time (JIT) inventory system	
	Closed-loop processing Regulates a process	
	Financial Literacy The riches man in Babylon by George S. Clason	
Problem-solving	Brain writing-many designs, Converging, Shaping your design, decision making, Meeting requirement	
Reflection/learning from mistakes.	Testing, re-design, What have you learned?	
Reporting/ Metacognition	Presentation, Reaching out to others, Celebration, Meta- cognition (Thinking of your process)	
Connection Themes	Follow-up after process Continuous learning	
Overall Skills	Trust, Respect, Empathy, Listening, Independence, Collaboration, Kindness, Thinking skills, taking Risk, Creativity, Communications,	

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## Problem solving, Questioning , Life-long Learning

# 7.0 Summary- Other Skills as part of the process:

- Project based learning. Doing versus caulk & talk
- Ownership. Act like an owner
- Outcomes/ Reflection / Measurements-The Balance Score card
- Industry needs. What skills does business want?
- Technology future.
- Measurements --- Balanced scorecard

### 8.0 Social values of Life Skills

#### **Community Attributes:** Life-Skills / Actions Thoughts Thinking skills (creative, critical, system), Wisdom: good decisions and SEL learning, Decision making, Reflection, taking the path that provides value Innovation to all (society) Community: People and Listening skills, communication skills, teamwork, Interpersonal skills, relationships count Relationship, Measurements, Trust, Honesty, Empathy Problem solving skills, positive outlook, Social justice: leaving the Curiosity, Process skills, Executive world a better place than you functions found it Put first things first, Pro-active outlook, Purpose: Sense of direction Begin with the ends in mind, and Win-Win that you achieve, the goals you for all, Time-management, Project planning, set

Let's Discussion: Life skill extraction ...Define, Look-up Write down, Discuss with your learning buddy each of the life skills and values.

We all need a set of core life skills (or, adult capabilities) to manage work, family, and relationships successfully

Life Skills	Values
Collaboration	Trust, Respect, Empathy
Taking Risks	Listening, Independence
Critical Thinking, Creativity	Kindness, Boldness
Life-long Learning	Work ethics
Collaboration	Metacognition
Communication skills	Curiosity
Decision making	
Financial literacy	
Time management	
Team work	
Problem solving	
Reporting	

**Respectful dealing with others ( Professionalism )** 

Brain Plasticity ... we continuously are able to learn new things

Gratitude, Flexibility

9.0 References

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- <u>Careers advice job profiles, information and resources | National</u> <u>Careers Service</u>
- <u>National Soft Skills Association Research and best practices in Soft</u> <u>Skills</u>
- <u>Ownership</u>

#### Engineering

Brain-plasticity-growth-mindset

Student-ownership-manual-5

Pre-employment training-12

Team-work-2

Syllabus-self-directed learning

<u>Al-Curriculum outline</u>-Chatgdp

Why-life-skills-important

#### 10.0 Life-Skill Training

#### How to learn Life Skills with your partner

- Using your web browser, search the title life of the skill or value for information about the topic.
- Discus with your partner how it would fit into your situation --...describing a definition for the topic and its use in your project
- Use questions of What, How, Where, to understand its use.
- Discus your thoughts with your team
- Write down your summary of what you decided and how to use it.

Life Skills	Link
Taking Risks	*Taking risks demonstrates self-
	confidence. We learn to make
	decisions quickly and effectively i
	complex situations. *Lack of risk
	blocks innovation. Risks can lead

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	creativity and also help us to learr
	new things all the time.
Critical Thinking, Creativity <u>Creativity-module</u>	The skills of innovation and creativity can be lumped into a mysterious set of
	processes that human beings use to make sense of their world; they enter a dark tunnel of confusion and reemerge with a solution. How this occurs no one knows. How we teach the process we're not quite sure Assessing the journey through this dark tunnel and evaluating the end product are even more difficul Think of judging a piece of modern art. It's that subjective
Life-long Learning	
Collaboration	Be able to ask or describe who, what, when, where, why & how of a project
	Don't forget that a company's environment needs to be a good fit for you too.
Communication skills	Communication Skills for Workplace
Decision making	Link
Financial literacy	Financial Literacy The richest man in Babylon by George S. Clason
Questioning	Self-learning-using-questions
Time management	
Forming a learning team	Insist on Norms at the beginning of the project, set expectations and lay the

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# 10.1 Values:

Links	Values
An <b>empathetic</b> person appreciates others, regardless of background, cul gender, or similar reasons for bias. The larger strength is the ability to love and feel compassion	Trust, Respect, Empathy
link-listening,	Listening, Independence
	Kindness, Boldness
	Work ethics
Thinking about our thought proc	Metacognition
<u>Metacognition</u>	
<b>Curiosity</b> is an intrinsic desire for experience and knowledge, plus an active pursuit of challenging activities	Curiosity
Persistence is the voluntary continuat of a goal-directed activity in spite of obstacles, difficulties, or discouragement. Nothing defines a g learner more than this strength.	Persistence
Non-verbal-conversation	Link- non-verbal

#### 11.0 Outcomes:



# Be able to see and use the life skills, tools and values from the engineering processes in society and business:

You can use Bloom's taxonomy to identify verbs to describe student learning.

- Knowledge/Remembering: define, list, recognize
- Comprehension/Understanding
  characterize, describe,
  explain, identify, locate,
  recognize, sort
- Application/Applying: choose, demonstrate, implement, perform
- Analysis/Analyzing: analyze, categorize, compare, differentiate
- Evaluation/Evaluating: assess, critique, evaluate, rank, rate
- Synthesis/Creating: construct, design, formulate, organize, synthesize

Thank You ... billw@projectacademy.org

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