

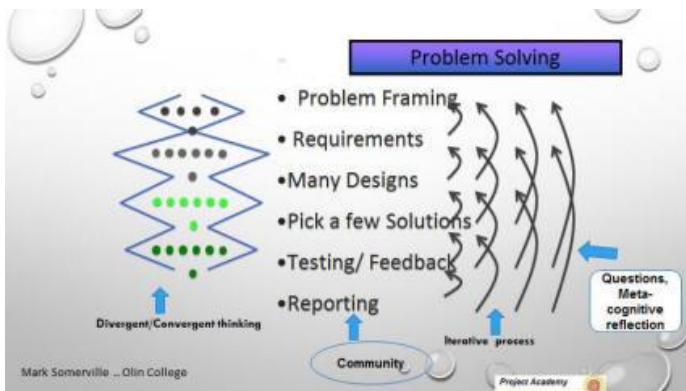
Our problem-solving process

	Lesson Plan Outline
Unit1	Introduction to problem-solving process
Unit 2	Requirements for use in the design selection
Unit 3	Many designs- Brain storming
Unit 4	Design shaping
Unit 5	Decision making

Learning process outline

Getting started, overview, your questions
Outline of the learning
Exercise of the learning, project based
Review & Reflection
Outcomes and document

Curriculum Flow Process:

Est. Time	Label	Detail
24 hr	Problem solving <ul style="list-style-type: none">• Experimenting• Brain-writing, many designs, convergent• Shaping(Mundane, Stretch, Magical)• Decision making Reflection	 <p>http://projectacademy.org/trainer/bb1-problem.html</p>





Est. Time	Label	Detail
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24 hours

Use 4 days

